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# **The coherence function and its information content for optical metrology**

Die Kohärenzfunktion und ihr Informationsgehalt für die optische Messtechnik

Abstract: The coherence function offers new possibilities for optical metrology that are not available with conventional wave feld sensing. Its measurement involves a spatio-temporal sampling of the wave felds modulated by the object under investigation. Temporal sampling is well known e. g. by means of White Light Interferometry (WLI) and spatial sampling can e. g. performed by Computational Shear Interferometry (CoSI). The present paper describes an approach that combines both temporal and spatial sampling using a robust common-path setup. While the evaluation of the coherence function is more elaborate than approaches that either sample the temporal or the spatial domain, an information theoretical treatment shows that it also delivers more information about the object under investigation. Our approach is based on the mutual information that represents the reduction of uncertainty about the object as a consequence of the measurements performed. Using a simplifed measurement case, we calculate the mutual information for diferent measurement situations and demonstrate that spatio-temporal sampling of the coherence function results in a higher mutual information as compared to classical approaches. Based on the proposed approach, we iden-

tify further open research tasks for an efficient information extraction from the coherence function to surpass current limitations of optical metrology.

**Keywords:** Optical metrology, interferometry, computational shear interferometry, coherence, spatio-temporal sampling, information, transinformation, compressed sensing.

**Zusammenfassung:** Die Kohärenzfunktion bietet neue Möglichkeiten für die optische Messtechnik, die mit konventioneller Wellenfeldsensorik nicht verfügbar sind. Die Messung der Kohärenzfunktion beinhaltet eine raumzeitliche Abtastung der vom Messobjekt veränderten Wellenfelder. Die zeitliche Abtastung z. B. mittels Weißlichtinterferometrie (WLI) ist wohlbekannt, eine räumliche Abtastung kann z. B. mittels Computational Shear Interferometry (CoSI) erfolgen. Die vorliegende Veröfentlichung beschreibt einen Ansatz, der sowohl eine zeitliche als auch eine räumliche Abtastung mit einem robusten Common-Path-Aufbau kombiniert. Während die Auswertung der Kohärenzfunktion aufwändiger ist als Ansätze, die entweder eine zeitliche oder eine räumliche Domäne abtasten, zeigt eine informationstheoretische Betrachtung, dass sie auch mehr Informationen über das Messobjekt liefert. Unser Ansatz basiert auf der Transinformation, die die Verringerung der Unsicherheit über das Messobjekt als Folge der durchgeführten Messungen darstellt. Anhand einer vereinfachten Messsituation berechnen wir die Transinformation für verschiedene Messsituationen und zeigen, dass die raum-zeitliche Abtastung der Kohärenzfunktion im Vergleich zu klassischen Ansätzen zu einer höheren Transinformation führt. Basierend auf dem vorgeschlagenen Ansatz identifzieren wir weitere ofene Forschungsfragen für eine effiziente Informationsextraktion aus der Kohärenzfunktion, um derzeitige Beschränkungen der optischen Messtechnik zu überwinden.

**Schlagwörter:** Optische Messtechnik, Interferometrie, Computational Shear Interferometry, Kohärenz. Raumzeitliche Abtastung, Information, Transinformation, Compressed Sensing.

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### **1 Introduction**

Conventional interferometric measurement methods determine the phase or complex amplitude of a quasimonochromatic optical wave feld. Within scalar difraction theory, light is described by means of the *timedependent* complex amplitude, a scalar function  $U(\vec{x}, t)$ which depends on space  $\vec{x}$  and time *t*. Except for the polarization state, it contains all information of the wave feld but cannot be measured directly because its oscillation in time is too fast for any detector based on electronics.

The *time-independent* complex amplitude  $U(\vec{x})$  is usually briefy referred to as the complex amplitude. It can be measured by its correlation with a reference wave  $R(\vec{x}, t)$ with the same temporal dependence by evaluating the intensity

<span id="page-2-1"></span>
$$
I = (U^* + R)(U + R^*) = |U|^2 + |R|^2 + 2R\{U^*R\}
$$
 (1)

using a suitable detector, typically a CCD or CMOS camera. Here, R stands for the real part of *U* <sup>∗</sup>*R*. The complex amplitude is only well defned in the monochromatic case, because the reference wave *R* has to follow the time dependence of *U* which can only be realized at any point in space in a monochromatic regime.

In order to considerably expand the possibilities of interferometric measurement technology, we widen our scope to the coherence function of light  $\Gamma(\vec{x}_1,\vec{x}_2,\tau)$  that describes the covariance of the wave feld at diferent locations  $\vec{x}_1$  and  $\vec{x}_2$  and a time shift  $\tau.$  It is, for a time-dependent wave field  $U(\vec{x}, t)$  given by

$$
\Gamma(\vec{x}_1, \vec{x}_2, \tau) = \langle U^*(\vec{x}_1, t) U(\vec{x}_2, t + \tau) \rangle_T
$$
  
= 
$$
\lim_{T \to \infty} \frac{1}{T} \int_{t = -T/2}^{t = T/2} U^*(\vec{x}_1, t) U(\vec{x}_2, t + \tau) dt,
$$
 (2)

with the time average  $\langle \dots \rangle_T$  defined at the right side of the equation [\[1\]](#page-14-0). This description is valid, when the light is stationary, as it is the case in most metrology applications. Using the Γ-function allows us, however, not only to analyze a monochromatic wave feld, but also partly coherent wave felds consisting of polychromatic light and even several independent light felds present at the same time. It can therefore be expected that using the Γ-function a higher degree of information can be obtained from optical measurements as compared to conventional wave feld measurements. However, this advantage comes with a price: The Γ-function in the most general case maps a 7-dimensional (7D) space spanned by  $\vec{x}_1$ ,  $\vec{x}_2$  and *τ* to a complex-valued function. As light felds are usually detected using planar detectors, the space vectors  $\vec{x}_1$ and  $\vec{x}_2$  provide two dimensions each so that the detected Γ-function has a maximum of 5 dimensions.

We will start our discussion by determining a monochromatic wave function using the well known Michelson interferometry and then expand the discussion to the determination of the Γ-function by the use of Γ-Proflometry, a concept that will be introduced in greater detail later on. The discussion follows the leading question: Is the measurement of the Γ-function more informative as compared to measuring the wave function?

<span id="page-2-2"></span>Figure [1](#page-2-0) shows a simplifed scheme of a Michelson interferometer that is frequently used for high precision optical metrology. In the highly idealized setting we disregard limiting efects such as difraction, aberration or deviations from ideal plane waves. The observation plane corresponds to the *x*-axis. For simplicity, we assume a stepped surface with the step located at the *z*-axis along  $y = 0$ and a step height of Δ*h* as shown in Fig. [1\(](#page-2-0)a). The measurement task is to determine the step height Δ*h* that increases the optical path length with respect to light coming from a higher point of the sample surface corresponding

<span id="page-2-0"></span>

**Figure 1:** (a) Schematic drawing of a Michelson interferometer. The object wave interferes with the reference wave producing an intensity *I*(*x*) at the detector. For simplicity, we assume that the paths that both reference and object wave coming from the plane that incorporates  $x_2$  are identical. (b) Dependence of the intensity *I*(*x*<sup>1</sup> ) on Δ*h* scaled by the wavelength *λ*.

to  $x_2$  at the observation plane compared to light coming from a lower part corresponding to  $x_1$  at the observation plane by 2Δ*h* resulting in a time delay of *δτ* = 2Δ*h*/*c*. In the setup (from right to left), monochromatic light is split in two parts, an object wave *U* and a reference wave *R*. In the general case, the path diference of object and reference arm is variable and is the sum of four components: A length Δ*l* that allows to introduce a phase shift*ϕ* = 2*π* Δ*l*/*λ*, an adjustment error *δl<sup>i</sup>* intrinsic to the measurement setup, an error *δl<sup>e</sup>* introduced by external efects and a length *ϵ* corresponding to noise. In practical applications, *δl<sup>e</sup>* is mainly caused by vibrations, a dominant concern for precise measurements. The waves coming from these arms interfere with each other at the detector plane.

For the dependence shown in Fig. [1\(](#page-2-0)b), we neglect the above mentioned length diferences and assume that the path for the light of the object beam traveling from  $x_2$  to the detector has the same length as that of the reference wave and therefore results in a constant maximum intensity *I* at the detector. The length of the path of the light from *x*<sup>1</sup> , however, depends on Δ*h* and leads to the dependence of the intensity  $I(x_1)$  at the detector as shown in Fig. [1\(](#page-2-0)b). The relation between reference wave and object wave arriving from  $x_1$  at the detector can thus be described by  $U(x_1 - 2\Delta h) = R(x_1)$ . The interference term  $R\{U^*R\}$  in Eq. [1](#page-2-1) is thus given by the real part of a correlation function  $U^*(x_1)$  *U*(*x*<sub>1</sub> − 2Δ*h*), which is a correlation of *U*(*x*̄, *t*) with itself.

As a note important for the following line of arguments, please observe that the Michelson interferometer in the general case measures the *temporal correlation* expressed by

<span id="page-3-0"></span>
$$
\Gamma(\vec{x},\delta\tau) = \langle U^*(\vec{x},t) U(\vec{x},t+\delta\tau) \rangle_T. \tag{3}
$$

with a time shift *δτ* resulting from the combined efect of Δ*h*, Δ*l*, *δl<sup>i</sup>* , *δl<sup>e</sup>* and *ϵ* as discussed above.

We will now extend our discussion to the concept of Γ-Proflometry. Figure [2](#page-4-0) shows a simplifed Γ-Proflometry setup [\[2\]](#page-14-1) that comprises a temporal sampling unit and a spatial sampling unit. The common path confguration uses in its temporal sampling unit a Soleil-Babinet compensator as part of a 4*f*-confguration that, dependent on the polarization set by the upper polarizer, creates two wavefronts with a temporal shift Δ*τ* with respect to each other. The spatial sampling unit consists of a computational shear interferometer that uses a spatial light modulator within a 4*f*-confguration to create a spatial shift, the so called shear  $\vec{s}$ , between two images that interfere at the CCD camera, once the polarization is properly set by the

polarizer at the right side of the fgure. The setup therefore samples the coherence function

$$
\Gamma(\vec{x}, \vec{x} + \vec{s}, \Delta \tau) = \langle U^*(\vec{x}, t)U(\vec{x} + \vec{s}, t + \Delta \tau) \rangle_T
$$
  
= 
$$
U^*(\vec{x})U(\vec{x} + \vec{s}, \Delta \tau).
$$
 (4)

and allows to independently adjust  $\Delta\tau$  and  $\vec{s}$  for sampling the temporal and the spatial correlation, respectively. As there is no reference arm as in the case of the Michelson interferometer, errors only arise from errors in the setting of Δ*τ* by the Soleil-Babinet compensator, errors in setting the shear *s*⃗and noise represented by a suitable *ϵ*. Due to the common path principle, an otherwise often dominating error due to vibrations (comparable to *δl<sup>e</sup>* ) does not exist.

Figure [3](#page-4-1) schematically illustrates the situation for a Δ*τ*-*s* plane where the multi-dimensional Δ*τ*-*s*⃗space is reduced to a plane with a scalar *s* for simplicity. Although  $\vec{s}$ is in principle a vector in three dimensions, we restrict  $\vec{s}$ to a two-dimensional vector within the observation plane since a shift-component outside this plane would correspond to a temporal shift in non-dispersive media (compare the corresponding argument for the Michelson setup in Fig. [1\)](#page-2-0).

Techniques such as White Light Interferometry (WLI), Computational Shear Interferometry (CoSI) and Γ-Proflometry appear well suited to probe subsamples of the Γ-function and have already been extensively explored by the authors [\[2](#page-14-1)[–6\]](#page-14-2). Concerning the coherence properties of the light, shear interferometry merely demands the spatial coherence to be larger than the shear. The spatial coherence provided by light sources commonly used for WLI, e. g. light emitting or super-luminescence diodes (LEDs or SLDs), in general meets these demands [\[2\]](#page-14-1).

A systematic investigation of the advantages of the Γ-function over conventional wave feld measurements in terms of information content and sampling efficiency has not yet been conducted. Using WLI, light coming from an observation plane is detected using a time shift along the vertical Δ*τ*-axis. The horizontal axis of Fig. [3](#page-4-1) represents spatial sampling using CoSI. Here, light comes from an observation plane that is shifted against itself by a vector  $\vec{s}$ . Finally, Γ-Proflometry enables sampling of the complete Δ*τ*-*s*⃗space as shown in Fig. [3](#page-4-1) by simultaneously using Δ*τ* and  $\vec{s}$  to shift the observation plane in time and space. The gray areas in the Δ*τ*-*s* plane schematically represent the fraction of the  $\Delta \tau$ -*s* space used for sampling by the approaches described above.

In the case of WLI as an example, any uncertainty that is caused by a reference arm, e. g. deviations of the refer-

<span id="page-4-0"></span>

**Figure 2:** Simplifed Γ-Proflometry setup. Light from the object is captured by the left unit, a 4*f* -confguration formed by the two lenses in the left box. This temporal sampling unit enables temporal sampling by use of a Soleil-Babinet compensator that allows to introduce a time shift Δ*τ* between the two diferently polarized parts of the beam. The right box, the spatial sampling unit, consists of a shear interferometer (for simplicity in an unfolded confguration) based on a spatial light modulator (SLM) that allows to create an adjustable shear *s*⃗. The second 4*f* -confguration is again formed by two lenses. The setup thus allows to sample the Δ*τ*-*s*⃗-space. Due to the common-path principle employed, the setup is fairly insensitive with respect to vibrations. For further description of the optical setup and its use see [\[2\]](#page-14-1).

<span id="page-4-1"></span>

**Figure 3:** Schematic representation of the Δ*τ*-*s*⃗parameter space reduced to a Δ*τ*-*s* plane. Gray areas schematically indicate the parameter space of measurements with i) White Light Interferometry (WLI) representing Δ*τ*-scanning, ii) Computational Shear Interferometry (CoSI) representing spatial scanning along the shear-axis and iii) Γ-Proflometry sampling the whole Δ*τ*-*s* plane using Δ*τ* and *s*⃗as variable measurement parameters. A complete measurement combines the analysis of the data from all measurements indicated by black dots within the respective gray area. Note that this conceptual illustration is strongly simplifed. Rather than a scalar value, each sampling concerns the whole measurement plane providing information about the diferent parameters of the object. The information provided by a set of sampling points is not additive, but a complex function that depends on the correlation of the diferent points which cannot be evaluated individually.

ence mirror from a perfect fat (to just mention a trivial cause for simplicity), is always fully correlated with the entire object light and therefore afects the entire object. We can thus not distinguish between errors invoked by the reference arm and the actual topography of the object, no matter how many measurements we perform. In Γ-Proflometry however, we compare diferent regions of the object. Although the imaging system can also create unwanted deviations, we can easily separate them from the object information by performing measurements with

diferent shears. Deviations which remain constant for different shears will not be regarded as object information through the reconstruction process. This is an intrinsic information advantage of the coherence function because the object information is encoded during multiple measurements and can thus be distinguished from artifacts created from the optical measurement system.

One of the major benefts of sampling the coherence function is therefore that only light returning from the object is investigated. All the collected information is based

<span id="page-5-0"></span>

**Figure 4:** Idealized measurement situation for step height determination. (a) Surface with a step of height Δ*h* at *z* = 0 and further steps indicated by further measurement points *x<sup>n</sup>* . Dashed lines: incident wave front, black line: wave front refected from lower part of the surface, gray line: wave front refected from upper part of the surface. (b) Phase diference Δ*φ* of the two refected wave fronts with wave number *k*. Phase diferences difering by multiples of 2*π* can not be distinguished. (c) Using poly chromatic light with a suitable coherence time *τ<sup>c</sup>* allows to uniquely evaluate the step height Δ*h* from the shift Δ*τ* of the two Γ-functions. For further details see text.

on correlations between light refected by one area of the object with light from another area. The choice of the shear  $\vec{s}$  thus introduces an important additional degree of freedom.

We will now describe several cases of optical metrology based on the above discussion using temporal as well as spatio-temporal sampling. *Using concepts from information theory, we demonstrate that spatio-temporal sampling delivers more information content than approaches restricted to sample either over space or time.*

## **2 Measurements with monochromatic, polychromatic and multiple light sources**

Figure [4](#page-5-0) shows an extension of the simplifed measurement situation of the Figs. [1](#page-2-0) and [2.](#page-4-0) Using the geometry shown in Fig. [4\(](#page-5-0)a), we describe how to calculate the wave feld and the coherence function for the cases of monochromatic and polychromatic light. As indicated in Fig. [4\(](#page-5-0)b), the use of monochromatic light frequently creates ambiguities in the determination of the step height Δ*h* from a phase shift Δ*ϕ* which can be overcome by measuring the time shift Δ*τ* of the maximum obtained from the use of polychromatic light, see Fig. [4\(](#page-5-0)c). We frst discuss the task of measuring a single step height and later on generalize it for many steps by introducing more points  $\vec{x}_n$ . A continuous surface profle can be dealt with by adding further points  $\vec{x}_n$  and assume  $n \to \infty$ . The mathematical results obtained from these situations are used later on in

Section [3](#page-7-0) to determine the information content of the measurements.

### <span id="page-5-3"></span>**2.1 Measurement of a step height using monochromatic light**

Using a monochromatic plane wave

$$
U(z, t) = u_0 \cdot \exp[i(kz - \omega t)] \tag{5}
$$

with the amplitude  $u_0$ , the magnitude  $k$  of the vector in *z*-direction and the angular frequency *ω* that is refected at the surface, a phase shift is observed between light coming from  $\vec{x}_1$  and  $\vec{x}_2$ . Using a shear interferometer with the shear  $\vec{s}$  set according to the distance between the two points, the amplitude results in

$$
U(z,t) = \frac{u_0}{\sqrt{2}} \left( e^{i[kz + \omega t + \phi]} + e^{i[k(z + 2\Delta h) + \omega t + \phi]} \right)
$$
  
=  $\frac{u_0}{\sqrt{2}} e^{i(kz + \omega t + \phi)} \left( 1 + e^{i2k\Delta h} \right)$  (6)

with an additional unknown, but common phase shift *ϕ*. The factor  $\sqrt{2}$  comes from the fact that the incoming field is split in two equal parts. We calculate the measured intensity

<span id="page-5-1"></span>
$$
I(\Delta h) = |U \cdot U^*|^2 = \frac{u_0^2}{2} [2 + 2 \cos(2k\Delta h)] = I_0 [1 + \cos(2k\Delta h)]
$$
\n(7)

which reads after normalization

<span id="page-5-2"></span>
$$
\frac{I(\Delta h)}{I_0} = 1 + \cos(2k\Delta h). \tag{8}
$$

The step height thus creates a phase shift Δ*φ* = 2*k*Δ*h* between the two waves. The phase shift can be determined by using phase shifting techniques [\[7\]](#page-14-3). However, the periodicity of the cos-term introduces an ambiguity given by *m* 2*π* that results in ambiguous phase shifts

<span id="page-6-4"></span>
$$
\Delta \varphi_n = 2k \Delta h + m 2\pi \tag{9}
$$

with  $m = 1, 2, 3, \ldots$  as can be seen in Fig. [4\(](#page-5-0)b). As a consequence of this ambiguity, step heights difering by *m* ⋅ *λ*/2 cannot be distinguished. This situation can be alleviated by using a two-wavelength approach with a synthetic wavelength of

$$
\Lambda = \frac{\lambda_1 \cdot \lambda_2}{|\lambda_1 - \lambda_2|}.
$$
 (10)

which extends the unambiguity range to  $\Lambda/2$ . A generalization of this concept can be found in [\[8\]](#page-14-4).

### **2.2 Measurement of a step height using polychromatic light**

Now we consider the use of polychromatic light. The relation between the waves refected from the surface is evaluated in the observation plane by measuring the coherence function  $\Gamma(\vec{x}_1, \vec{x}_2, \tau)$  as defined in Eq. [2.](#page-2-2) In many situations the power spectral density  $S(\omega)$  of the light source is a priori known. In this case, it is useful to determine the coherence function by exploiting its Fourier relationship with the cross spectral density (CSD)  $S(\vec{x}_1, \vec{x}_2, \omega)$  given by

<span id="page-6-6"></span>
$$
\Gamma(\vec{x}_1, \vec{x}_2, \tau) = \int_{-\infty}^{\infty} S(\vec{x}_1, \vec{x}_2, \omega) \cdot \exp(i\omega\tau) d\omega, \qquad (11)
$$

see e. g. [\[9\]](#page-14-5). In [\[2\]](#page-14-1) it is shown that spatial and spectral dependencies of the CSD can be separated, if the light feld at the positions  $\vec{x}_1$  and  $\vec{x}_2$  shares the same spectral characteristics. In our simple example we can assume this requirement to hold true and fnd

<span id="page-6-0"></span>
$$
\Gamma(\vec{x}_1, \vec{x}_2, \tau) = \int_{-\infty}^{\infty} S(\omega) \cdot \exp(i\omega [\tau - \Delta \tau(\vec{x}_1, \vec{x}_2)]) \ d\omega \qquad (12)
$$

with

<span id="page-6-1"></span>
$$
\Delta \tau(\vec{x}_1, \vec{x}_2) = \begin{cases}\n2\Delta h/c & \text{for all } \vec{x}_1 = (x_1, y_1, 0) \text{ with } x_1 \ge 0 \text{ and} \\
\vec{x}_2 = (x_2, y_2, 0) \text{ with } x_2 < 0 \\
0 & \text{otherwise}\n\end{cases}
$$
\n(13)

according to the stepped surface defned in Fig. [4\(](#page-5-0)a). Equation [12](#page-6-0) resembles the Wiener-Khinchin theorem [\[9\]](#page-14-5), but with the time delay shifted by the additional time diference  $\Delta \tau(\vec{x}_1, \vec{x}_2)$  which corresponds to the optical path difference between light reflected at the surface corresponding to  $\vec{x}_1$  and  $\vec{x}_2$ . We now assume a Gaussian power spectral density of the wave feld given by

$$
S(\omega) = \frac{I_o}{\sqrt{2\pi}\Delta\omega} \exp\left(-\frac{(\omega - \omega_0)^2}{2\Delta\omega^2}\right). \tag{14}
$$

with the total intensity of the distribution  $I_0 = \int_{-\infty}^{\infty}$ −∞ *S*(*ω*) *dω*, the central frequency  $\omega_0$  and the standard deviation  $\Delta\omega$ . With the time  $\tau$  that describes the time between sending and receiving the wave front reflected from  $\vec{x}_2 = \vec{x}_1 \leq 0$ due to its propagation in the measurement setup and Δ*τ* given in Eq. [13,](#page-6-1) the time shift between the two waves coming from  $\vec{x}_1$  and  $\vec{x}_2$  is  $\tau - \Delta \tau$  and the coherence function results in

<span id="page-6-2"></span>
$$
\Gamma(\tau - \Delta \tau) = I_0 \cdot \exp(i\omega_0 [\tau - \Delta \tau(\vec{x}_1, \vec{x}_2)])
$$

$$
\cdot \exp\left(-\frac{1}{2} [\tau - \Delta \tau(\vec{x}_1, \vec{x}_2)]^2 \Delta \omega^2\right).
$$
 (15)

With the incoming intensity  $I_0$  being split into  $I_0/2$  =  $I_0(\vec{x}_1) = I_0(\vec{x}_2)$ , the real part of Γ that enters into the measured intensity

$$
I(\vec{x}_1, \vec{x}_2, \tau) = I_0(\vec{x}_1) + I_0(\vec{x}_2) + \mathcal{R}\{\Gamma(\vec{x}_1, \vec{x}_2, \tau)\}\
$$
 (16)

is given by

$$
\mathcal{R}(\Gamma) = I_0 \cdot \cos\left(\omega_0 \left[\tau - \Delta \tau(x_1, x_2)\right]\right) \cdot \exp\left(-\frac{1}{2} \left[\tau - \Delta \tau(\vec{x}_1, \vec{x}_2)\right]^2 \Delta \omega^2\right). \tag{17}
$$

As a result, the measured normalized intensity as function of Δ*h* is fnally given by

<span id="page-6-5"></span>
$$
\frac{I(\Delta h)}{I_0} = 1 + \cos\left[\omega_0 \left(\tau - \frac{2\Delta h}{c}\right)\right] \cdot \exp\left[-\frac{1}{2} \left(\tau - \frac{2\Delta h}{c}\right)^2 \Delta \omega^2\right],\tag{18}
$$

where we have inserted  $Δτ(vec_1, *x*2) = 2Δ*h*/*c*$  in accordance with the studied example and the speed of light *c*. Consequently, sampling of a monochromatic wave feld leads to an ambiguity in the determination of a step height of  $Δh ≤ λ/2$ , compare Eq. [7,](#page-5-1) or  $Λ/2$  for the use of a synthetic wavelength, or correspondingly higher values for multi-*λ* approaches as discussed in the previous subsection. In contrast, using the coherence function given in Eq. [15](#page-6-2) allows for an unambiguous determination of the step height provided that the coherence time

<span id="page-6-3"></span>
$$
\tau_c = \frac{2\sqrt{2\ln 2}}{\Delta \omega},\tag{19}
$$

is properly chosen. As is obvious from the equation above, the coherence time  $\tau_c$  depends on the choice of the spectral width Δ*ω* of the light. Choosing a suitable value of *τ<sup>c</sup>* as schematically depicted in Fig. [4\(](#page-5-0)c) allows to uniquely determine the shift of the coherence function as a result of the step height Δ*h*. Using the Full Width Half Maximum FWHM =  $2\sqrt{2\ln 2}$  Δ*ω*, Eq. [19](#page-6-3) simplifies to  $τ_c = 1$ /FWHM.

For monochromatic light with  $\Delta\omega \rightarrow 0$  and thus  $\tau_c \rightarrow$ ∞ the normalized intensity results in

$$
\frac{I(\Delta h)}{I_0} = 1 + \cos\left[\omega_0 \left(\tau - \frac{2\Delta h}{c}\right)\right].
$$
 (20)

For the case of a monochromatic wave, no gain of information is obtained in using the Γ-function instead of the wave feld. The advantage of using the Γ-function arises, as demonstrated above, for polychromatic light.

#### **2.3 Measurements simultaneously using several light sources**

The evaluation of the determination of the Γ-function using several light sources simultaneously has been shown in [\[6\]](#page-14-2). The light feld thus reads

$$
U_G(\vec{x},t) = \sum_n U_n(\vec{x},t)
$$
 (21)

for *n* independent light felds. The Γ-function then results in

$$
\Gamma(\vec{x}_1, \vec{x}_2, t) = \langle U_G^*(\vec{x}_1, t) U_G(\vec{x}_2, t) \rangle_T
$$
  
= 
$$
\lim_{T \to \infty} \frac{1}{T} \int_{-T/2}^{T/2} \left( \sum_n U_n^*(\vec{x}_1, t) \right) \left( \sum_m U_m(\vec{x}_2, t) \right) dt.
$$
  
(22)

Due to the fact that only light from a common source can interfere we can use

$$
\langle U_n^*(\vec{x}_1, t)U_m(\vec{x}_2, t)\rangle_T = \delta_{n,m}U_n^*(\vec{x}_1)U_m(\vec{x}_2)
$$
 (23)

to simplify the expression to

$$
\Gamma(\vec{x}_1, \vec{x}_2) = \sum_n U_n^*(\vec{x}_1) U_n(\vec{x}_2), \tag{24}
$$

which can again be measured by a procedure based on a shear interferometer as previously demonstrated [\[4\]](#page-14-6). We do not exemplify this case here any further, as the geometry of the employed light sources highly depends on the measurement situation, which is beyond the scope of this article. Measurement examples for the simultaneous use of many light sources are described in [\[4\]](#page-14-6).

## <span id="page-7-0"></span>**3 Information content of wave feld and coherence function**

A main goal of this paper is to compare from a fundamental point of view classical optical metrology techniques with the 7D-metrology concept based on the Γ-function. 7D-metrology provides rich information about the dimensions under measure, but at the same time requires a nontrivial post-processing. In order to focus the comparison at frst w. r. t. the available information, an informationbased analysis of both measurement concepts is presented. Therefore, an information-based framework is developed that allows us not only to reason about the fundamental properties of diferent measurement options, but also opens the possibility for using statistical learning and compressed signal processing post-processing techniques in future.

### **3.1 Concept of information content applied to optical metrology**

We are now interested in the information transfer from the point of view of information theory. Figure [5](#page-8-0) presents a block diagram of the setup shown in Fig. [2](#page-4-0) that samples a *τ*-*s*-space. To enable an analysis in terms of information theory, we need to cast the problem in a proper form. Information theory is concerned with the transfer of information from a source (object) to a sink (processing) through a channel (complete measurement system, including the camera) as shown in Fig. [5.](#page-8-0) This information transfer is best characterized by the so-called *mutual information*. The mutual information quantifes the amount of information that can be transmitted through the measurement system in a single number. In order to defne it, we frst require an intermediate concept, the so-called *differential entropy*. It uses the statistics of random variables (e. g. Δ*h*) to express the information content independent of the specifc statistical distribution. Hence, we start with modeling the physical characteristics of the object, the optical measurement system and the camera including any measurement errors, then defne the diferential-entropy and fnally discuss the mutual information.

We now formalize the a priory knowledge about an object with the help of a probability distribution. First, we assume that the object is characterized by a set of parameters. Also, we assume the parameters to be random variables  $G = \{G_0, G_1, \ldots, G_{n-1}\} \sim p_{\mathcal{G}}(\vec{g})$  with realizations  $\vec{g}$  = [ $g_0, g_1, \ldots, g_{n-1}$ ], where  $p_G(\vec{g})$  denotes the probability distribution. Note that the degree of a-priory knowl-

<span id="page-8-0"></span>

**Figure 5:** Block diagram of a measurement chain based on Γ-Proflometry as a conceptual model for the information-theoretical description of an optical metrology system. Light from the object with a step Δ*h* is captured by a temporal and a spatial sampling unit that allow to sample the *τ*-*s*-space. For further description of the optical setup and its use see [\[2\]](#page-14-1). The information theoretical modeling simplifies this optical model to a probability density function (pdf) for the object parameters  $p_{\cal G}(\vec{g})$ , a conditional pdf  $p_{\cal I|G}(\vec{l}|\vec{g})$  and a pdf for the measurements  $p_{\mathcal{I}}(\vec{i}).$ 

edge captured by this distribution can vary considerably depending on the application. In some scenarios, almost no prior knowledge may exist besides a rough idea of the range of the parameters while in other scenarios, the information can be more precise. For example, it may be known that the objects under consideration are spherical lenses with an aberration that can be described with the coefficients of the frst Zernike polynomials.

From the viewpoint of Shannon's information theory, uncertainty about a random variable is equivalent to information. The less is known about the outcome of a random experiment, say a coin fip, the more information is inferred. This is easily understood in the context of compression, where a stream of equally likely random characters cannot be compressed without loss of information. A natural language text, however, leads to diferent probabilities for diferent characters and is highly compressible without loss of information. Hence, from an information theoretical point of view  $p_G(\vec{g})$  determines the amount of information of the source or the uncertainty about the object (uncertainty in the general sense, not the measurement uncertainty defned in the GUM). This leads us to the diferential entropy

<span id="page-8-1"></span>
$$
\mathbb{H}(\mathcal{G}) = -\int p_{\mathcal{G}}(\vec{g}) \log_2 p_{\mathcal{G}}(\vec{g}) d\vec{g}, \qquad (25)
$$

as an important fgure of merit. The logarithm to base 2 defnes this quantity to be in unit bits (base *e*: nats, base 10: hartley, otherwise). While the entropy of discrete random variables is a measure of the quantitative average amount of information, such a direct interpretation is not available for the diferential entropy of continuous random variables. A small diferential entropy indicates the concentration in a small region in the space of the random variable, whereas a large diferential entropy indicates that the variable is quite scattered. Hence, it is a useful fgure of merit

to qualitatively compare the information content of diferent objects. Further details on the fundamental concepts of information theory and it's measures can be found in [\[10\]](#page-14-7) and details about the differential entropy are outlined in [\[11\]](#page-14-8).

Now, we conceptualize the optical measurement system as a random mapping  $M$  of any random variable, the parameter, to any image of size  $L_x \times L_y$ . A set of  $L_c$  images is then to be interpreted as a set of random variables  $\mathcal{I} = \{I_0, I_1, \ldots, I_{L_c-1}\} \sim p_{\mathcal{I}}(\vec{i})$  with image realizations  $\vec{i} = [i_0, i_1, \ldots, i_{L_c-1}]$ . This mapping will likely be highly non-linear and has to be considered random to take the diferent sources of uncertainty during the measurement process into account. That is, this mapping also includes measurement errors at diferent levels of the chain shown in Fig. [5,](#page-8-0) e. g. camera noise or vibrations. Statistically, it is possible to characterize this mapping by a conditional probability density function  $p_{\mathcal{I}|\mathcal{G}}(\vec{i}|\vec{g})$  that describes the probability of a set of images given a set of parameters.

To fnally answer the question how much information a set of measurements  $I$  contains about the parameters  $G$  of the object, we now introduce the mutual information  $\mathbb{I}(\mathcal{G};\mathcal{I})$ . The idea behind the mutual information is to characterize the information common in both random variables. Or in other words, the higher the mutual information, the more uncertainty about  $G$  is reduced by knowing the measurements  $\mathcal I$  and vice versa, so

<span id="page-8-2"></span>
$$
\mathbb{I}(\mathcal{G};\mathcal{I}) = \mathbb{H}(\mathcal{G}) - \mathbb{H}(\mathcal{G}|\mathcal{I}) = \mathbb{H}(\mathcal{I}) - \mathbb{H}(\mathcal{I}|\mathcal{G}),\qquad(26)
$$

where  $\mathbb I$  and  $\mathbb H$  are the mutual information and the conditional diferential entropy, respectively. In contrast to the diferential entropy discussed above, we now have a measure of the information about the object of interest that is contained in a set of measurements. A higher number of bits means more information about the object's statistical model is preserved in the measurements.

The conditional differential entropy  $H(G|\mathcal{I})$  follows the same defnition as in Eq. [25](#page-8-1) and is defned by

$$
\mathbb{H}(\mathcal{G}|\mathcal{I}) = -\int p_{\mathcal{I},\mathcal{G}}(\vec{i},\vec{g}) \log_2 p_{\mathcal{I}|\mathcal{G}}(\vec{i}|\vec{g}) d\vec{g} d\vec{i},\qquad(27)
$$

where  $p_{\mathcal{I},\mathcal{G}}(\vec{i},\vec{g})$  is the joint distribution of the parameters  ${\mathcal{G}}$  and images  ${\mathcal{I}}.^1$  ${\mathcal{I}}.^1$ An intuitive interpretation of the second half of Eq. [26](#page-8-2) is that the mutual information is determined by the differential entropy  $H(\mathcal{I})$  of the images reduced by the conditional differential entropy  $H(\mathcal{I}|\mathcal{G})$  in the images that is not included in the parameters (e. g. noise).

Note that the information theoretic description of the measurement process does not include any statement about the estimation of the parameters  $\mathcal{G}$ . A high mutual information shows that the measurements  $\mathcal I$  are very informative about the parameters  $G$ , but it does not tell how to exploit this information. The estimation task, which is solved by the block data processing as a part of the complete information processing chain shown in Fig. [5,](#page-8-0) needs to exploit the available measurement data. In the simplest but also typical case, we are interested in an estimate  $\hat{\vec{g}}$  of the true value of the object parameters, which can be achieved by classical estimation methods such as minimum least squares estimation. Respective industryrelevant examples are object properties like the surface step height, a surface curvature or a surface roughness parameter. Additionally, we may be interested to derive values depending on  $\vec{g}$ , e.g., a classification of objects into 'good' and 'faulty' parts that may require less information than a full estimate of  $\vec{g}$ .

*With the perspective on the estimation tasks described above, which are in essence measurement tasks, from the viewpoint of information theory, it is possible to investigate and compare the potential of diferent measurement approaches regarding their fundamental information content at frst. In a second future step, which is beyond the scope of this article, the extractable or accessible information content needs to be investigated. The aim is then to maximize the ratio of the extractable information content and the existing information content, i. e. to maximize the estimation efficiency or to determine a measurement uncertainty.* 

### **3.2 Illustration of entropy and probabilistic object models**

As an illustration, let us describe the application of the previous framework to the problem of measuring a step like in Fig. [4.](#page-5-0) The object is characterized by a single parameter, the step Δ*h*. In the case that no a-priory knowledge about the object is known, but only the range of height variation, we can use a uniform distribution of Δ*h* ∼  $U(h_{min}, h_{max})$ . Note that while  $\Delta h$  is strictly denoted in meters, information theory is only concerned with the probability density function of Δ*h*. Therefore we express every quantity in SI units without prefxes and ignore the unit in the following calculations which simplifes our notation. Then, the differential entropy is  $\mathbb{H}(\Delta h) = \log_2(h_{max} - h_{min}).$ For example, for  $h_{max} - h_{min} = 50 \,\mu\text{m}$  the differential entropy of the source is

<span id="page-9-1"></span>
$$
\mathbb{H}(\Delta h) = \log_2(50 \cdot 10^{-6}) = -14.28 \text{ bits},\tag{28}
$$

whereas for  $h_{max} - h_{min} = \lambda/5$  with  $\lambda = 500$  nm the differential entropy is

<span id="page-9-2"></span>
$$
\mathbb{H}(\Delta h) = \log_2(100 \cdot 10^{-9}) = -23.25 \text{ bits.}
$$
 (29)

As mentioned before the diferential entropy cannot be interpreted as the information content of a random variable. However, a small diferential entropy indicates the concentration in a small region in the space of the random variable, whereas a large diferential entropy indicates that the variable is quite scattered [\[11\]](#page-14-8). This is refected by the fact, that the result of Eq. [28](#page-9-1) is larger than that of Eq. [29](#page-9-2) due to the smaller dimensions of the second example. Again, this is in contrast to the mutual information  $\mathbb{I}(\mathcal{G};\mathcal{I})$  that describes the common information in two random variables  $G$  and  $I$ .

To continue the modeling of Δ*h* as a random variable, we can also assume that some a-priory knowledge exist. For example, with a Gaussian distribution  $N(\mu_h, \sigma_h)$  of known mean  $\mu_h$  and standard deviation  $\sigma_h,$  $i.e. Δ*h* ~ *N*(*µ*<sub>*h*</sub>, *σ*<sub>*h*</sub>),$  the differential entropy is  $H(Δ*h*) =$ 1  $\frac{1}{2}$  log<sub>2</sub>(2πe  $\sigma_h^2$ ). To show that the volume in terms of the diferential entropy of the Gaussian distribution can be matched to the uniform distribution used in Eq. [28,](#page-9-1) we calculate  $\sigma_h$  by the definition of the differential entropy. Then, for  $σ<sub>h</sub> = 12.16 \mu m$  and independent of the mean, the differential entropy is also  $H(\Delta h) = -14.28$  bits.

<span id="page-9-0"></span>**<sup>1</sup>** Overall, the mathematical expressions for the conditional diferential entropy and the mutual information may be cumbersome and often cannot be solved analytically. Thus, approximations or numerical integration are often required for calculation.

<span id="page-10-1"></span>**Table 1:** Comparison of the mutual information provided by diferent measurement schemes using a Michelson inter-ferometer (phase shift) and temporal sampling with monochromatic light. Simulation for *λ* = 500 nm, *σ<sup>n</sup>* = 0.1 and a Normal distribution Δ*h* ∼ *N*(0, *σ<sup>h</sup>* ) of the step height with  $\sigma_h$  = 20 or 80 nm.

		Measurement scheme, monochromatic light					
<b>Parameters</b>		phase shift		temporal sampling			
phase- or $\tau$ -shift number of measurements		$\boldsymbol{\phi} = \mathbf{0}$			$\phi = \pi/2$ $\omega \tau = \pi/2$ $\omega \tau = \{-\pi/2, \pi/2\}$	$\omega \tau = \{0, \pi/2\}$	
$\sigma_h$ in nm	<b>Results</b>						
20	mutual Information in bits	0.721	2.167	2.167	2.774	2.486	
80	mutual Information in bits	2.422	2.449	2.449	3.001	4.024	

#### **3.3 Temporal sampling**

#### <span id="page-10-3"></span>**3.3.1 Information content for the case of monochromatic light**

Here we consider the case of measurements using the Michelson-Interferometer setup described in Fig. [1](#page-2-0) with monochromatic light and compare how informative this approach is with respect to the step height Δ*h* of the measurement object. In this case, the intensity at the detector is given by Eq. [8.](#page-5-2) After trivial processing we can defne an idealized measurement function by

<span id="page-10-0"></span>
$$
M(\Delta h) = \cos(2k \Delta h + \phi) + \epsilon, \qquad (30)
$$

where  $\phi$  is a phase offset between the object and the reference wave and  $\epsilon \sim N(0, \sigma_n)$  is the measurement error described as a mean-free normal distribution *N*. Taking a single measurement through  $M$  then gives a single onedimensional measurement  $\mathcal{I} = \{I_0\}$  determined by a probability density function given by the transformation of  $p_{\Delta h}$ through M plus the Gaussian distributed error.

As follows from the discussion of Eq. [3,](#page-3-0) the phase shift  $\phi$  given in Eq. [30](#page-10-0) corresponds to a time shift *τ* =  $\phi/\omega$ . Choosing a set of values  $\tau_i = \phi_i/\omega$  with  $i = 0 ... n - 1$  therefore allows to scan along the *τ*-axis. In order to defne a measurement process, we sample at the times  $\tau_0, \, ... \, , \, \tau_{n-1}$ giving *n* measurements  $\mathcal{I} = \{I_0, I_1, \ldots, I_{n-1}\}$  by

<span id="page-10-2"></span>
$$
\mathbb{M}(\Delta h) = \left\{ \cos(2k \Delta h - \omega \tau_0) + \epsilon_0, \cdots, \cos(2k \Delta h - \omega \tau_{n-1}) + \epsilon_{n-1} \right\},\tag{31}
$$

where  $\tau_i$  are the different sampling points and  $\epsilon_i \sim N(0, \sigma_n)$ is the independent measurement error of each sample. Note that this process is termed phase shifting in interferometry and allows to expand the unambiguity range of the measurement by a factor of 2 to  $\lambda/2$  in comparison to a single measurement as described in Section [2.1.](#page-5-3) The transfer of information should therefore be increased by using multiple phase or  $\tau$ -shifts as compared to a fixed value.

To highlight the limitations of monochromatic interferometry, frstly we analyze Eq. [30](#page-10-0) for the case of a uniform distribution of Δ*h* with *hmax* − *hmin* = 50 µm and  $\lambda$  = 500 nm. The mutual information can be obtained by numerical calculation. More precisely we use  $2^{20}$  random samples from Δ*h* and the transformation M(Δ*h*) to estimate the joint probability density function of the  $(\Delta h, M(\Delta h))$ . The empirical joint probability (and its marginal) is used to compute numerically diferential entropy and then the mutual information using Eq. [26.](#page-8-2) We fnd that it is almost negligible at  $\mathbb{I}(\mathcal{G}; \mathcal{I}) = 0.145$  bits since there is a very large ambiguity in the estimation of Δ*h*, as described by Eq. [9.](#page-6-4) We will see in Sec. [3.3.2](#page-11-0) that this ambiguity can be solved by using polychromatic light. When Δ*h* in confned to a much smaller range, the measurements provide more information. For example, when  $h_{max} - h_{min} = 100$  nm the mutual information is  $\mathbb{I}(\mathcal{G}; \mathcal{I}) = 4.181$  bits for  $\sigma_n = 0.025$ and decreases to  $\mathbb{I}(\mathcal{G}; \mathcal{I}) = 2.386$  bits when  $\sigma_n = 0.1$  due to the increased noise.

Now we compare the mutual information provided by several measurement schemes with monochromatic light, frstly using a Michelson interferometer (phase shift) and secondly with temporal sampling. The results are compiled in Tab. [1.](#page-10-1)

First, we use a Normal distribution  $\Delta h \sim N(0, \sigma_h)$  of the step height with  $\sigma_h$  = 20 nm. Further on, the width of the distribution of the measurement error as defned in Eq. [30](#page-10-0) is  $\sigma_n = 0.1$ . Since M is normalized,  $\sigma_n$  is dimensionless. For these set of parameters, the main uncertainty therefore comes from the measurement errors, but not from the ambiguity associated with using monochromatic light. For the Michelson interferometer, the mutual information between the Δ*h* and the measurements depends on *ϕ* and lies in the range of 0.721 bits for  $\phi = 0$  and 2.167 bits for  $\phi = \pi/2$ . In case of the temporal sampling, one single sampling point should produce the same results than the Michelson-Interferometer. The simulations corresponding to  $\omega\tau = \pi/2$  are 2.167 bits, which agrees with the expected results. Further on, the mutual information increases with two temporal samples. The actual gains depend of the sampling schema; in this particular experimental setting the best results are obtained for  $\omega \tau = \{-\pi/2, \pi/2\}$  that produces 2.486 bits. This experiment illustrates that sampling of the *τ*-axis as in Eq. [31](#page-10-2) allows to increase the mutual information.

Next, we repeat the previous experiment but increase the standard deviation of the step to  $\sigma_h$  = 80 nm. The results confrm the previous observation regarding the improvement in the mutual information as the number of temporal samples increases. In this case, however, the improvement is larger (4.024 bits versus 2.449). It is interesting to note that the optimal sampling points are dependent on the problem: in the previous example the samplings  $ωτ = \{-\frac{π}{2}$  $\frac{\pi}{2}, \frac{\pi}{2}$  $\frac{u}{2}$ } were optimal, while in the current case  $\omega\tau =$  ${0, \frac{\pi}{2}}$  $\frac{n}{2}$ } works better. The selection of a proper sampling schema thus plays an import role to increase the information gained from temporal sampling using monochromatic light.

#### <span id="page-11-0"></span>**3.3.2 Information content for the case of polychromatic light**

Now we consider the case of measurements using the Γ-Proflometry setup described in Fig. [2](#page-4-0) with polychromatic light. In this case, the measurement is a function of *τ* given by Eq. [18](#page-6-5) and results in an idealized measurement function

$$
\mathbb{M}(\Delta h) = \left\{ \cos \left[ \omega \left( \tau_i - \frac{2\Delta h}{c} \right) \right] \right\} \n\cdot \exp \left[ -\frac{1}{2} \left( \tau_i - \frac{2\Delta h}{c} \right)^2 \Delta \omega^2 \right] + \epsilon_i, \cdots \right\}
$$
\nfor  $i \in [0, \dots, n-1]$ , (32)

where each of the single measurements corresponds to a diferent *τ*-sampling.

As shown in the previous section, the sampling scheme has an important impact in the achievable mutual information. To keep the discussion simple and easily comparable to WLI, we use a uniform *τ*-scan with 512 points, although more optimal sampling schemes are likely to exist. Further, we determine the value of  $\tau_i$  that maximizes  $\mathcal{R}(\Gamma(\Delta h - \frac{c\tau}{2}))$  $\frac{1}{2}$ )) and use this value as the result of the measurement. Such a procedure corresponds to the well known WLI. Note that by using this simple approach we may be limiting the full beneft of using the Γ-function.

As an example, we consider the case of a uniform distribution of Δ*h* with  $h_{max} - h_{min} = 50 \,\text{\mu m}$  and  $\lambda = 500 \,\text{nm}$  and assume a coherence length of  $l_c = 20 \mu m$  for the polychromatic light. The results are compiled in Tab. [2.](#page-11-1) Recall from the previous Section [3.3.1](#page-10-3) that the use of monochromatic light for this case provides a mutual information of just  $\mathbb{I}(\mathcal{G}; \mathcal{I}_K) = 0.145$  bits. For 512 repeated measurements one obtains an only slightly improved mutual information of 0.178 bits. However, when using polychromatic light, we observe that the ambiguity present in the monochromatic case disappears and the mutual information increases dramatically. For example, the mutual information  $\mathbb{I}(\mathcal{G}; \mathcal{I}_K) = 3.85$  bits for  $\sigma_n = 0.1$  and increases to 4.78 bits for  $\sigma_n = 0.025$ . Temporal sampling using polychromatic light avoids measurement ambiguities encountered with monochromatic light and thus provides a significant increase in information content to recover the original step height.

<span id="page-11-1"></span>**Table 2:** Comparison of the mutual information provided by diferent measurement schemes using temporal sampling with polychromatic light and monochromatic light. Example for Δ*h* ∈ [−25 µm, 25 µm], *λ* = 500 nm coherence length  $l_c$  = 20 μm and noise  $σ_n$  = 0.1.

<b>Parameters and results</b>	<b>Measurement scheme</b>					
width of distribution of	monochromatic		polychromatic			
measurement error $\sigma_n$	0.1	0.1	0.1	0.025		
number of measurements		512	512	512		
mutual Information in bits	0.145	0.178	3.85	4.78		

### **3.4 Spatio-temporal sampling**

In this section we show that from the perspective of information theory the correlation of two object points is superior to the correlation of the object with a reference wave, even in the simplistic case outlined there. For this purpose, we investigate the beneft of spatio-temporal sampling as is possible with the concept shown in Fig. [5](#page-8-0) that allows us to sample any point of the spatio-temporal space of Fig. [3.](#page-4-1) This simple example points towards the large potential, which is hidden in the coherence function, waiting to be lifted.

In order to demonstrate the full potential of spatiotemporal sampling, we now extend the measurement to further steps on the sample as indicated by further points *xn* in Fig. [4\(](#page-5-0)a). For the following calculations we consider a surface profle consisting of *R* diferent steps. We assume that each individual step has a typical magnitude of Δ*h* but presents some variations.

One example of this scenario would be the characterization after production of a diamond turned specular surface used for example in [\[2\]](#page-14-1) as a reference. Each step is produced to have a given height, e.g.  $50 \mu m$ . During production the height of the steps may, however, have some variations that need to be measured to ensure that they are within the limits of e. g. *λ*/20. We assume the use of polychromatic light as described in the previous Section [3.3.2](#page-11-0) and compare the information provided by sampling *τ* compared to the Γ-sampling approach that we propose in this paper. Our goal is to determine if the use of spatio-temporal sampling (instead of just temporal sampling) can indeed improve the information transferred by the measurements.

Firstly we compare the number of measurements required by the two approaches from a qualitative point of view. In the case of WLI, the interference is obtained using a reference wave. Thus, a typical sampling approach would require to sample uniformly in the temporal domain, where the sampling range is proportional to the total height of the object, i.e,  $R \cdot 50 \mu m$ . The sampling resolution determines the quality in the estimation of the envelope, and thus, the accuracy of the measurement. Note that the interference image obtained for each of the temporal sampling points provide a very reduced amount of information: the information is restricted to the single step of the object whose optical path is close to that of the reference wave. This limitation contrasts dramatically with the rich information provided by Γ-Proflometry. Here, by setting the shear parameter to one or more values suitable to obtain an interference image detailed information is provided for each of the individual steps. While the range of the temporal sampling is given by the variability of the step height instead of the total height of the object, the number of required shears provided by Γ-Proflometry depends on the number of steps *R* and their lateral distance. In the following, we will obviate this already substantial advantage and assume that the number of optical measurements required to obtain an estimation of a length is the same for WLI and Γ-Profilometry.

To model both methods we consider the case of four steps,  $R = 4$ , with a nominal step height of 50  $\mu$ m, a standard deviation of the step height of  $1 \mu m$  due to manufacturing tolerances. For the sake of comparability we assume a Gaussian distributed measurement error of  $\sigma_m = 200$  nm in both cases, although WLI is currently further developed than Γ-Profilometry. The error  $σ<sub>m</sub>$  results from an estimation of the diference of heights in two points using WLI or Γ-Proflometry with only sampling in *τ*-direction. Results provided for diferent measurements schemes correspond to one and two measurement batches. Each batch contains 512 measurements. Note that in most practical measurement setups for WLI, the fact that a reference wave travels a diferent path than the measurement wave causes larger

errors than in the case of Γ-Proflometry that uses a common path principle with all waves having a similar path. To be conservative, we assume that the accuracy provided by WLI and Γ-Proflometry is equal.

The mutual information provided by several illustrative sampling schemes is reported in Tab. [3.](#page-12-0) The WLI approach that estimates the absolute location of the 4 steps provides an information of 5.783 bits while Γ-Proflometry using one shear provides a higher information content of 6.239 bits. Further on, if we allow two batches of measurements, the WLI measures 2 times each one of the absolute positions providing an information of 6.838 bits, while Γ-Proflometry achieves 7.325 bits for the same number of measurements. Here it becomes apparent that the possibility of combining temporal and spatial sampling has indeed the potential of providing better measurements. It is interesting to note that including the results for one and two shears provides more information than repeating the measurement twice using one shear. The fexibility provided by combining the temporal and spatial sampling is thus essential.

<span id="page-12-0"></span>**Table 3:** Comparison of the mutual information provided by White Light Interferometry (WLI) and Γ-sampling when measuring a 4-step object with steps of 50 µm height, a standard deviation of the step height of 1 µm due to manufacturing tolerances and a measurement error of  $\sigma_m = 200$  nm. Results provided for different measurement schemes correspond to one and two measurement batches. Each batch contains 512 measurements.



## **4 Methods for efficient data collection and evaluation**

This section illustrates how novel techniques such as Compressed Sensing (CS), Machine Learning (ML) and local pre-processing using Vision Systems on Chips (VSoCs) can be used to efficiently address the concept of Γ-Profilometry starting with the imaging hardware followed by the optical measurement scheme to the estimation of arbitrary object parameters.

### **4.1 Efficient sampling**

The Γ-function offers a promising way to collect a maximum amount of information about the measured object. However, it is still unclear how the sampling of the *τ*-*s* space should be optimized for a given geometry or object structure. In the presented example a clear maximum of information has been pointed out, but in general this is unknown. Recent literature shows that sampling in the classical sense (i. e. Whittaker-Shannon-Kotelnikov sampling) is often wasteful and unnecessary, if knowledge about the structure of the problem is available. For example, the spatio-temporal Fourier transform of  $\Gamma(\tau, \vec{s})$  leads to  $\tilde{\Gamma}(\omega,\vec{k})$ , which is sparse in many situations.<sup>[2](#page-13-0)</sup> The spectrum can often be approximated by only a few frequencies  $\omega_n$  while the structure of natural surfaces often lead to sparse Fourier representations in  $\vec{k}$ -space. Compressed Sensing (CS) [\[12\]](#page-14-9) is a prominent sampling technique that explicitly exploits sparsity in a known basis to reduce the number of samples by randomized sampling. CS seems a promising method particular in this case, because the realization of random sampling strategies in the optical domain can be realized through a random selection of shears *s*⃗and delays *τ* according to the measurement setup described in Fig. [2.](#page-4-0)

Additionally, adaptive measurement systems may be required to automatically minimize the number of samples through intelligent search in the *τ*-*s* space. In simple cases, this is akin to a gradient search maximizing the information content. While seemingly simple, this approach requires a valid estimation of said information content with a very limited amount of samples. For complex objects Machine Learning (ML) seems like a promising approach to adapt the sampling, but also depends on the availability of data. Machine learning with small data samples is a hot topic in current research [\[13\]](#page-14-10).

#### **4.2 Estimation methods**

Casting the measurement problem from a probabilistic viewpoint is useful beyond the application of information theory. The field of signal processing offers a wide variety of estimation methods that are based on the Bayesian point of view with varying degrees of knowledge about the structure of the estimation problem in the form of statistical priors (e. g. a Gaussian distribution of the step size

due to production processes). A very fexible way of casting problems is variational inference, where knowledge about an object can be formulated by families of probability functions and several hyperparameters that are learned along the estimation [\[14\]](#page-15-0). That way knowledge like it is assumed in our article (unitary or Gaussian distribution of Δ*h*) can be further relaxed and adapted to the measurement problem at hand.

Furthermore, modern machine learning methods are often targeting the maximization of information theoretical measures to optimally tune deep neural networks for classifcation and estimation problems. Connections to information theory and various approaches from signal theory are still under heavy investigation, but the current state of the art shows that the inner workings of deep neural networks can be captured by information theoretic concepts [\[15\]](#page-15-1).

### **4.3 Efcient hardware using vision systems on chips**

In conventional systems, image acquisition and processing are not only logically but also physically separated. This separation, that limits the speed [\[16\]](#page-15-2) and possibly also the accuracy of the measurement, represents a major bottleneck for a metrology system using the Γ-Function. A holistic approach that integrates optical detection and information processing is required. On the one hand, there is a notable increase in the volume of raw data since the Γ-Function has seven orthogonal dimensions that can be sampled; on the other hand, there is an increase in the processing demands because of the more complex decoding of the information intrinsic in the interpretation of the Γ-Function. Even worse, those requirements of data processing increase even further when on-line adaptive sampling methods are required, as the ones previously discussed. This signifcant increase in requirements demands the use of dedicated hardware architectures.

A promising alternative are Vision-Systems-on-Chip (VSoCs) [\[17\]](#page-15-3). They allow the integration of pre-processing close to the image detectors and enable a processing time several orders of magnitude faster than conventional techniques [\[16\]](#page-15-2). Furthermore, the integrated dedicated on-chip hardware accelerators can provide signifcant improvements in performance. In particular, the data processing required for the Γ-Function exhibits intrinsic large parallelism that can be efficiently exploited by dedicated massively parallel hardware architectures, a currently done for image processing [\[16\]](#page-15-2). Furthermore, since the accuracy

<span id="page-13-0"></span>**<sup>2</sup>** As  $\tilde{\Gamma}$  depends on temporal and spatial frequency, it should not be confused with the spectral density of Eq. [11](#page-6-6) that depends on temporal frequency and spatial coordinates.

requirements in the diferent processing stages are nonuniform, the dynamic reconfguration of computational accuracy ofers signifcant potential to adapt to changing requirements.

## **5 Conclusions and outlook**

We have presented here a frst comparative investigation of the information content of interferometrical measurements for a simplifed case of shape measurements using optical metrology. The combined view of optical metrology and information theory given in this paper demonstrates that spatio-temporal sampling based on the Γ coherence function enables higher information gain as compared to wave feld reconstruction solely using temporal or spatial reconstruction by techniques such as classical Michelson or White Light Interferometry (WLI) or Computational Shear Interferometry (CoSI).

In order to efficiently sample the high dimensional parameter space of the Γ-function, efficient sampling strategies are required. Compressed sensing (CS) using random sampling and gradient search methods may be used to obtain an efficient path to an optimum solution while machine learning (ML) based on small data sets and prior knowledge may be used to identify solutions in accord to prior knowledge about the structure of the object under investigation. The details of such procedures are a central subject of further work.

While the presented work is focused on shape measurements, the fundamental concept has a promising perspective to be applied also to surface roughness measurements [\[18\]](#page-15-4). Optical roughness measurements by means of auto- or cross-correlating the scattered light images from a coherent illumination are well known [\[19,](#page-15-5) [20\]](#page-15-6), but only a single roughness parameter is typically measurable such as the root mean square  $S<sub>a</sub>$  of the surface height distribution. The coherence function provides the appropriate starting point to design a new or to rethink existing measurement principles to maximize the accessible information on the surface roughness with coherent light scattering.

It is further noted that the structure of the coherence function which is basically a correlation, already appears in several state-of-the-art measurement techniques. For instance, a cross-correlation of the intensity values from image pairs is used in Particle Image Velocimetry (PIV) [\[21\]](#page-15-7) to determine the motion of particles in fows, in Digital Image Correlation (DIC) [\[22\]](#page-15-8) as well as in Digital Speckle Photography (DSP) [\[23\]](#page-15-9) to measure surface movements and defor-

mations. The reader interested in an information theoretic perspective on these principles is referred to [\[24](#page-15-10)[–26\]](#page-15-11).

As a consequence of the considerations given here, applying the Γ-function has the potential to signifcantly boost the accessible information with respect to a great variety of measurement tasks in the area of optical metrology.

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